



PATENT APPLICATION

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re application of

Docket No: Q65710

Kazuhiko NOBE, et al.

Appln. No.: 09/931,065

Group Art Unit: 3714

Confirmation No.: 2593

Examiner: WHITE, CARMEN D.

Filed: August 17, 2001

For: GAME MACHINE, GAME PROCESSING METHOD
AND INFORMATION STORAGE MEDIUM

AMENDMENT UNDER 37 C.F.R. §1.111

MAIL STOP NON-FEE AMENDMENT

Commissioner for Patents

P.O. Box 1450

Alexandria, VA 22313-1450

Sir:

In response to the Office Action dated April 15, 2003, please amend the above-identified application as follows:

IN THE CLAIMS:

Please cancel claims 8 and 9 without prejudice or disclaimer.

IN THE ABSTRACT:

Please delete the present Abstract of the Disclosure and replace it with the following new Abstract of the Disclosure.

--A music-oriented game machine with a feature to increase a feeling of competitiveness between players. Based on an evaluation of a performance of the first and second players based on their steps, the number of times step timing is presented as guidance is

Amclt

6/A

7/14/03

BRoss

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